



**TEXAS JUNIOR RODEO ASSOCIATION**

**2020**

**Revision 1**

**RULE BOOK**

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# ARTICLES OF ASSOCIATION

## ARTICLE I: Name

The name of the association is TEXAS JUNIOR RODEO ASSOCIATION

## ARTICLE II: Purpose

**Sec. 1:** This association is organized to promote the sport of rodeo among youth, to offer fair competition, education to improve skills and broaden horizons, and to pass on the rodeo and western way of life to a new generation.

**Sec. 2:** No part of the net earnings of the association shall inure to the benefit of, or be distributable to its members, trustees, officers or other private persons, except that the association shall be authorized and empowered to pay reasonable compensation for services rendered and to make payments and distributions in furtherance of the purposes set forth in Article II Sec.1 hereof. No substantial part of the activities of the association shall be the carrying on of propaganda, or otherwise attempting to influence legislation, and the association shall not participate in, or intervene in (including the publishing or distribution of statements) any political campaign on behalf of any candidate for public office. Notwithstanding any other provision of the articles, the association shall not, except to an insubstantial degree, engage in any activities or exercise any powers that are not in furtherance of the purposes of this association.

**Sec. 3:** Upon the dissolution of the association, assets shall be distributed for one or more exempt purposes within the meaning of section 501 © (3) of the Internal Revenue Code, or corresponding section of any future federal tax code, or shall be distributed to a local government for a public purpose. Any such assets not so disposed of shall be disposed of by the Court of Common Pleas of the county in which the principal office of the association in them located, exclusively for such purposes or to such organization or organizations, as said Court shall determine which are organized and operated exclusively for such purposes.

## ARTICLE III: Office

**Sec. 1:** Registered Office: The registered office of the Association shall be the current President's mailing address.

**Sec. 2:** Other Offices: The association may have other offices at such other places both within and without the State of Texas as the Executive Board of Directors may from time to time determine.

## ARTICLE IV: Membership

**Sec. 1:** Classes of membership shall be as follows:

A) 0-6, 7-10, 11-14, 15-17, 18-21

B) Contestant's age is determined as of January 1 of the current rodeo year.

**Sec. 2:** Dues: The annual dues of the Contestant Members shall be \$55.00 for first family member or \$75 family maximum. Members of TJRA must pay their dues to be able to compete for points. New members are accepted at any time without penalty.

**Sec. 3:** Expulsion: Members may be expelled by the two-thirds (2/3) vote of the Executive Board of Directors for cause other than non-payment of dues. Expulsion shall take place only after the member complained against has been given notice of the complaint lodged against him/her and by whom the complaint was filed, and has been given a reasonable opportunity for defense.

## **ARTICLE V: Management**

**Sec. 1:** The Management of the Association shall be vested in an Executive Board of Directors composed of a minimum of three (3) adult members. All members of this Executive Board will be appointed by the existing members of the Executive Board

**Sec. 2:** This Executive Board has appointed a committee to produce and manage the youth rodeos. This committee shall be comprised by a slate of officers of no definite number. This committee shall have its own slate of officers and directors. This committee shall be referred to as the Texas Junior Rodeo Association Committee.

**Sec. 2:** Term of office for all members of the TJRA Committee shall be one (1) or more years.

**Sec. 3:** The TJRA Committee may hold their meetings both regular and special, either within or without the State of Texas with notices as to such time and place as shall be determined from time to time by the TJRA Committee. Any Director being absent from three (3) meetings in a row may, upon action by the TJRA committee, warrant dismissal from the committee.

**Sec. 4:** Special meetings of the TJRA committee may be called by the President at any time upon five (5) day notice to each Director and committee member or upon the written request of one third (1/3) of the Board of Directors and TJRA Committee to the President of the TJRA Committee.

**Sec. 5:** It will be the policy for each TJRA Committee director to check in with the rodeo secretary each night that he/she is present at that rodeo. The secretary will then have a list of officials to call upon the event a problem arises.

**Sec. 6:** If a contestant feels he/she has a legitimate complaint, he/she will be required to put up a PROTEST FEE of \$200.00 cash with the Board. The judge(s), the arena director and 2/3 of the board members present will then meet and rule on the complaint. If the complaint is ruled valid, the protest fee will be refunded. If the complaint is ruled invalid, the protest fee will be put into the TJRA General Fund and regarded as a donation.

## ARTICLE VI - TJRA Committee

**Sec. 1:** Election: The TJRA Committee Board members will be elected at the first meeting of the TJRA Committee Board of Directors. The TJRA Committee Executive Board will be composed of four (4) members consisting of President, Vice-President, Secretary and Treasurer.

**Sec. 2:** The TJRA Committee Board of Directors may appoint such other officers and agents to serve as shall be deemed necessary, who shall be appointed for such terms, shall exercise such powers and perform such duties as shall be determined from time to time by the Board of Directors.

**Sec. 3:** Term of Office: Members of the TJRA Committee Board will serve a term of one or more years.

**Sec. 4:** Removal of Officers: Each officer of the TJRA Committee shall hold office until his successor is chosen and qualified or until his death or until his resignation or removal from office. An officer or agent, elected or appointed, may be removed at any time by the affirmative vote of two-thirds (2/3) of the Board of Directors and Executive Board.

**Sec. 5:** President: The President shall be chief executive officer of the TJRA Committee. He shall preside at all meetings and have general and active management of the business affairs of the TJRA Committee; shall see that all orders and resolutions of the TJRA Committee are carried into effect, and shall perform such other duties as the TJRA Committee may prescribe.

**Sec. 6:** Vice-President: Each Vice-President shall have such powers and perform such duties as the TJRA Committee may from time to time delegate to him/her. The VicePresident shall preside at legally called meetings of the TJRA Committee in the absence of the President.

**Sec 7:** TJRA Committee Secretary: The Secretary shall attend all meetings of the TJRA Committee and all general membership meetings and record all votes and the minutes of all proceedings in a book to be kept for that purpose. He/she shall give, or cause notice to be given of all Board meetings; and shall perform such other duties as may be prescribed by the TJRA Committee Board of Directors.

**Sec. 8:** TJRA Committee Treasurer: The Treasurer shall have custody of the Committee funds and shall keep full and accurate account of receipts and disbursements of the committee and shall deposit all money and other valuable affects in the name and to the credit of the committee and in such depositories as may be designated by the TJRA Committee Board. He/she shall disburse the funds of the committee as may be ordered by the TJRA Committee Board, at the regular meetings of the TJRA Committee Board or whenever they may require it, an account of all his/her transactions as Treasurer and to financial conditions of the association, and shall perform such other duties as the TJRA Committee Executive Board may prescribe. The TJRA Committee may bond its Treasurer in such sum and with such surety or sureties as shall be satisfactory to the TJRA Committee for the faithful performance of the duties of his/her office and for the restoration to the committee in case of his/her death, resignation or retirement or removal from office.

**ARTICLE VII: Meetings of General Membership**

**Sec. 1:** Meeting Location: All meetings of the membership may be held at such time and place within or without the State of Texas, as stated in the notices of the meeting or in a duly executed Waiver of Notice.

**Sec. 2:** Special Meeting: Special meeting of the membership may be called at any time upon request of the TJRA Committee President, two thirds (2/3) of the TJRA Committee General Directors or written request signed by at least fifty percent (50%) association members in good standing.

**Sec. 3:** Notices: Written notices of all meetings of the membership stating the time and place of the meeting shall be publically posted.

**Sec. 4:** Quorum: Fifty percent (50%) or more of the Executive Board and Committee Board of Directors in good standing shall constitute a quorum for the transaction of business for annual meeting or special meeting.

**Sec. 5:** Voting: Each association member as herein defined shall be entitled to vote at any meeting of the membership of this association. When a quorum is present at any legally called meeting, the vote of the majority of the members present in person shall decide any question brought before such meeting(unless a special called meeting, at which time a quorum of fifty percent (50%) is required and a majority of these fifty shall decide the question). The membership present at a duly authorized meeting may continue to transact business until adjournment, notwithstanding the withdrawal of enough members to leave less than a quorum. All classes of individuals' membership in good standing and present may vote.

**ARTICLE VIII: Fiscal Year**

The fiscal year of the Association shall begin on January 1st and end on December 31st of each year.

**ARTICLE IX: Bank Accounts**

All checks and demands for money and cost of the Association and or the TJRA Committee shall be signed by such officer or officers or such other person or persons as the Board of Directors may from time to time designate.

**ARTICLE X: Committees**

The Executive Board of Directors may designate one or more committees of the Board. Each of the Committees shall consist of two or more Directors. Such committee or committees shall have and exercise the authority of the Board of Directors, in such resolution by the Board of Directors.

**ARTICLE XI: Rodeo Secretary**

The TJRA Committee Board of Directors shall elect a person to be called Rodeo Secretary. It shall be the duties of the rodeo secretary to send and receive all rodeo entries. He/she shall collect all entry fees and make all contestant pay backs. He/she shall send a detailed report of the rodeo to the Treasurer, TJRA Committee President and Secretary. He/she shall be present at all performances of each rodeo and be in charge of all official rodeo books.

**ARTICLE XII: Indemnity**

The Association shall have the power to indemnify any Director or Officers of the association for the expenses and cost (including attorney's fees) actual and necessarily incurred by him, in connection with any claim asserted against, by action in court or otherwise by reason of his being or having been such Officer or Director, except in relation to matters as to which he shall have been guilty of misconduct or negligent in respect of the matter in which indemnity is sought.

**ARTICLE XIII: Amendments**

These By Laws may be amended or repealed by two thirds (2/3) vote of the Board of Directors and Executive Board or a majority vote of the voting members present at any annual or special meeting of the Association duly called and regularly held, if 7 days' notice of such proposed changes having been publically posted to the Executive Board of Directors presiding over such meeting.

## **ALL CONTESTANT RULES\***

To participate in a TJRA approved rodeo a contestant must present to the TJRA Rodeo Secretary the following:

1. A properly filled out membership application
2. Membership dues in the amount of \$55 for first family member or \$75 for two or more, constituting a family membership.
3. Membership application must be notarized.
4. A COPY of member's birth certificate. birth certificate will be required only one time for the purpose of placing contestants in the correct age group and for positive identification.
5. The contestant must not have reached her 22nd birthday by January 1 of the current year. Also, any contestant under 18 must be single and have not been married and must not be pregnant or have any children.
6. A current negative coggins test on file for all horses in contestant's trailer.
7. If a contestant wants to move up in age groups, he/she must move up in all events, and cannot move back down that rodeo year. No riding in additional age groups for jackpot money. Points received from any other class will not count.
8. If any incident arises that is not specifically covered by this rule book, then the board of directors shall meet and discuss the matter. Whatever the Executive Board and the TJRA committee board decides, will then become the prevailing rule on the matter.
9. If your check is returned you will be required to pay any bank fees plus a \$25.00 returned check fee. For the remainder of the year, you will be required to pay in cash, cashier's check or money order.

**The application, properly filled out and notarized, and dues are required each year from all contestant members before they will be eligible to participate in any competition for year end points.**

**Any of the following infractions will automatically disqualify anyone from TJRA competition and/or membership:**

1. Having reached your 22nd birthday by January 1 of current rodeo year.
2. Falsification of names, age or signature of parents or failure to comply with TJRA rules.
3. Cheating or attempting to cheat. The attempt to fix, threaten, bribe or harass the judges at any time between opening and closing dates of the rodeo, in or out of the arena.
4. Smoking in or around the arena.
5. Conduct or speech of any kind detrimental to the sport of rodeo in or out of arena, including motels, hotels, restaurants, etc. such as profanity, drinking alcoholic beverages, fighting or quarreling, failure to pay bills, bad checks, vandalism, theft, mistreatment of stock in or out of the arena or being boisterous.
6. Entering pens of drawn stock without consent or presence of judges.
7. If a contestant's parents or family cause any unnecessary disturbance, such as quarreling with officials, drinking alcoholic beverages, etc. at the rodeo.
8. Failure to comply with the TJRA Dress Code.

9. Failure to enter the arena or call for roping stock after 3 minutes from name being called will result in a no time.
10. The use of electronic devices or hot shots on horses in or out of the arena by contestant or others.
11. Any mistreatment of horses or livestock. If there is any question as to whether the livestock has been mistreated, the TJRA Executive Board and committee board will meet and decide the matter. The decision by the board shall be final.

MISCONDUCT OF ANY NATURE IS TO BE REPORTED TO ANY TJRA DIRECTOR OR THE RODEO SECRETARY and RULED ON BY EXECUTIVE BOARD AND DIRECTORS PRESENT.

**DRESS CODE:**

1. Strictly western attire in the arena at all times, including slack performances. Shirts must have a collar and button or snap. This includes runners and muggers.
2. Shirts must be long sleeved and cuffed and be worn with sleeves down and cuffs buttoned or snapped with no rolled up sleeves, with the exception of Bull, Steer and Calf riders who may roll up riding sleeve only.
3. Shirts must be tucked in pants at the beginning of run or ride.
4. The wearing of western hats or riding helmets is required for all age groups.
5. No caps, curlers, or curler caps are to be worn.
6. Western boots must be worn in all events, by all competitors, including stick horse.
7. Contestant must begin their contesting (enter arena to compete) with a western style hat or helmet on their head unless the hat rule has been waived. (Alley is considered part of the arena). **Failing to start with a western style hat or helmet will result in a "no time" for the contestant.** There is no penalty for losing the hat inside the arena.
8. The rodeo judges and /or the Board of Directors may change or suspend these rules at any time.

**PROTESTS:**

Any protest MUST be filed with the secretary before the protested event ends. A protest fee of \$200 cash will be required to file. The contestant and one parent will be allowed to present their case, to the arena judge(s), arena director, and 2/3 of the board members present. Upon decision, the fee will be returned to the contestant if his/her protest is found valid. If it is not found to be a valid protest, the fee will be added into the general fund.

**GENERAL RULES:**

**ONLY ONE GO RODEOS WILL BE APPROVED:** Only exception will be YEAR END FINALS.

Each rodeo will be two performances, Friday evening and Saturday day. Contestant only participates in one rodeo but may split up their events over both performances. One day rodeos are allowed for special occasions with board approval.

Rough Stock events will be offered on Saturday day performances only, with the exception of Year End Finals.

**CONTESTANTS:**

1. Contestants must be a TJRA member in good standing.
2. Non-members are welcome with a \$25 non-member fee.
3. Non-Members will receive prize monies as they place

4. Every contestant must check the posted lists and be responsible as to their time on contesting and stock drawn.
5. All contestants are required to read the rules carefully, particularly those relating to the event in which they enter.
6. An approved TJRA rodeo cannot limit its contestants in any event whereby a current TJRA member could be excluded from contesting.
7. All contestants must be under 22 years of age as of January 1 of the beginning of the rodeo year. If under 18 years old, must be single, not pregnant, and never had children.
8. Helpers in the 7-10 Team roping do not have an age or membership requirement.

#### **ENTRY FEES:**

1. Each entry is due by 10pm on the Monday immediately before the rodeo. This includes pre-entries, call-ins, or mailed. Any entry received by the secretary with a date later than stated will be charged a \$25 late fee.
2. NO REFUNDS will be given after CALL IN date. Exception will be made only if contestant is injured at said rodeo or if a written statement from a physician is given to secretary stating contestant's illness or injury. A veterinary draw out must meet the same criteria as a contestant medical draw out. Secretary must be notified of such medical / veterinary draw out by the end of the last performance of rodeo. The office charge will not be refunded.
3. Non-Member contestants may only pay entry fee by cashier's check, money order or cash.
4. Contestants entering at Call In, but not showing at rodeo, must pay entry fee, office charge and late fee BEFORE THEY WILL BE ALLOWED TO ENTER ANOTHER RODEO. Medical / Veterinary draw-out limit applies as above in # 2.
5. If a contestant moves up in age in any one event, then the contestant must move up into the same age bracket in all events and must finish the rest of the year in the higher age bracket. Any points earned in the lower age bracket will not be brought into the higher age bracket but will be lost by the contestant when she/he moves up. The number of rodeos she/he has participated in will however, count towards the number of rodeos needed by the contestant to qualify for the finals.
6. Entry fees must be paid before you compete in your first event at said rodeo.
7. There will be a \$10 gate fee on the entry form for each contestant.

#### **POSITIONS:**

1. All positions in which contestants are to run are to be DRAWN. Exception: In all roping events, positions are drawn for stock only in tie down roping and double mugging.
2. Position and stock draw is to be posted on arena bulletin board no more than two (2) hours before the show.
3. To change positions because more than one contestant is riding the same horse, contestant must notify the show secretary on ENTRY BLANK.
4. In the event a contestant is left off the program or running order for any reason, and it is determined that the contestant should be included in the running order for the rodeo, the contestant will be listed at the bottom of her age group. There will be no new draw or redraw for any reason.

#### **ARENA:**

1. NO LOOSE PETS ALLOWED ON GROUNDS OR ARENA.
2. Contestants not competing will not be allowed inside unless they are one of the two (2) helpers allowed to assist contestant.
3. Arena will be raked before speed events and after every five (5) actual runs on the ground or as deemed necessary by the rodeo judges.

4. The starting line for speed events should be at least fifteen (15) yards from any fence and permanently marked for the entire rodeo.
5. The position of all barrels and poles are to be permanently staked for the entire rodeo.
6. NO LEADING OF HORSES THROUGH AN EVENT IS ALLOWED.

**TIME LIMIT:**

All speed events, goat events, and double mugging events have a sixty (60) second time limit. All other events have a thirty (30) second time limit.

**GATES:**

Gates are to be opened or closed as stated in respective events. Pole Bending and Cloverleaf Barrels does not state under event, but will be decided by rodeo judges. Contestant may request closed gate. Team Roping gates will be closed for all age groups.

**RE-RUNS:**

Re-runs are at the discretion of the judges. If re-run is given, contestant has the option of running immediately or after the event.

**OFFICIALS:**

1. Only officials may occupy the judge's stands.
2. Timekeepers, barrier judge or field judge may not be changed until the go round is completed, except in extreme emergencies.
3. Flag man to sit on inside of timer.
4. Arena Director or any board member may fix arena or equipment for safety issues at any time.

**MEDIC:**

1. Will have a EMT on site.

**EQUIPMENT:**

1. For poles and barrels, electric timers or flag man and two (2) timekeepers.
2. If electric timing equipment is used, a flag man and timekeeper must also be used and that flag time kept separate.
3. In the event of a one-time malfunction of the electric time, the contestant will be given the backup time. ALL PENALTIES INCURRED IN FIRST RUN WILL BE ADDED TO RE-RUN OR MANUAL TIME with a maximum of three (3) penalties on barrels and six (6) penalties on poles.
4. In the event that the electric timer breaks and cannot be repaired, the flag man time will be the official time for the go round.
5. If timer stops during a barrel or pole run, JUDGE will determine if contestant-crossing line stopped timer. If so, contestant receives "No Time".

**POINTS AND MONEY:**

1. Points will be given in all events as follows:  
1st Place 10 pts

2nd Place	9 pts
3rd Place	8 pts
4th Place	7 pts
5th Place	6 pts
6th Place	5 pts
7th Place	4 pts
8th Place	3 pts
9th Place	2 pts
10th Place	1 pts

No points will be given for ground time.

- 2. Contestants placing behind a non-member will move up in points.**
- 3. Tie:** In the event of a tie, points will be added together and divided by the number of contestants involved in the tie. Example: Three persons tying for first place will equally divide 27 points (1st, 2nd and 3rd totaled). Each will receive 9 points. Money will be paid this way as well. The person directly after the above three (3) persons will receive 4th place points and money.

All records of contestants accepting or refusing prizes are to be kept by show secretary for one (1) year

A minimum of 65% of each entry fee **MUST** be paid back to contestants in non-stock events. Stock Events will pay back 65% of each entry fee **AFTER** stock fee has been deducted.

# of Entries	Places	% Payout
1 _ 5	1	100
6 _ 10	2	60_40
11 _ 15	3	50_30_20
16 _ 20	4	40_30_20_10
21 _ 25	5	32_26_20_14_8
26 and Over	6	29_24_19_14_9_5

Should there be no qualifying times/scores in an event, the jackpot money (referenced above) will be added to next TJRA rodeo jackpot.

**BARRIER AND SCORE LINE:**

1. A measuring tape must be on hand for the barrier string whenever it may have been weakened, or on request of next contestant.
2. The same type of string to be used on barrier all the time.
3. Barrier judge shall keep a record of the length of the barrier rope each performance to assure the same start of all contestants each performance.
4. Adjusting length of barrier trip rope will be accomplished only by tying knots in the rope on either end.
5. A ten (10) second penalty will be added for breaking or beating the barrier in all events. A barrier will not be considered broken unless ring drops within ten (10) feet of the post.
6. Barrier equipment must be inspected by the judge before each timed event. If equipment is faulty, it must be replaced.

7. If barrier flag man is used, animal is to be flagged when it's nose reaches starting or deadline in front of flag man.
8. Barrier judge shall be sure that no one can stand close enough to barrier or barrier equipment to tamper with it.
9. Once a score line has been set in timed events, it will not be changed until the go-round is completed.
10. When barrier flag is used, barrier flag must operate in order for time to be considered official.
11. When automatic barrier is used and automatic barrier does not work, BUT time is recorded, contestant or team will get time, but there will be no penalty for broken barrier.
12. When automatic barrier is used and automatic barrier does not work and time is NOT recorded, contestant or team will get stock back whether or not stock is missed. Contestant must take same animal over during or immediately after the same performance.
13. JUDGES DECISIONS ARE NEVER TO BE BASED ON VIDEO VIEWING.

**STOCK:**

1. Weigh suggestions are as follows:  
 Double Mugging, Tie Down and Ribbon Calves (7-10) (11-14)  
 135 – 180 lbs  
 Sr. Tie down and Ribbon Calves (15-17, 18-21)  
 170 - 200 lbs  
 Breakaway Calves (All Classes)  
 130 lbs -300 lbs  
 Steer Riding Steers  
 500 - 750 lbs  
 Chute Dogging Steers.  
 300-600 lbs  
 Riding Calves  
 250-500 lbs

All stock will be closely inspected, objectionable ones eliminated. Weights in table are to be used as a guideline; final decision on the stock will be left to the discretion of the event directors and/or the Rodeo Judges.

2. All steers, bulls and goats must have horns tipped to the size of a nickel
3. All stock used for tying must have been tied at least once before first performance of rodeo.
4. At least nine (9) goats are to be used.
5. In any timed event, if an animal escapes from the arena, the flag will be dropped and watches stopped. Contestant will get animal back with "lap and tap" start and time already spent will be added to time used in qualifying. If time is not recorded, the decision of the flag judge will be final.
  - A) If rope is on animal, roper will get animal "lap and tap" with rope on calf in chute.
  - B) Once a contestant has been flagged out, he will receive no stock back.
6. During any performance, if an animal in timed events escapes the chutes or pens before it is called for by contestant, or if automatic barrier fails to work and stock is brought back, that animal will be returned by the arena director and the labor crew during or at the end of the performance in the same manner he was originally worked, or brought to the pens for contesting. At least several head of animals will be brought back together. No animal

may be re-penned by itself. Decision will be made by arena director about when stock is re-penned.

7. If a calf or steer is not removed from the arena in time or escapes into the arena while the next contestant is trying another animal, the contestant will get his stock over if the judge rules interference. Decision to be made before contestant leaves the arena.
8. If an animal that is drawn in a riding event or is drawn in a timed event becomes sick or crippled before it is out that time, the judges and arena director must approve animals ability to be used before it can be skipped/replaced in draw.
9. All stock must be numbered and all stock must be drawn.
10. Stock draw is not to be posted over two (2) hours prior to performance and must be posted at arena bulletin board and run as posted.
11. All stock producers including individuals or sponsors must be approved by TJRA.
12. Stock contractors will be fined if stock is not up to specifications as stated in TJRA rule book
13. All rough stock must be flanked, except sheep.

### **TJRA FINALS and YEAR END AWARDS**

To enter the year-end finals rodeo a contestant must have entered and paid for a minimum of SIX (6) TJRA rodeos, maintain current membership, must meet sponsorship requirements and qualified in his/her age group's event at the end of the regular season, as a TJRA member.

1. The Executive board of directors will determine the dates and place of the TJRA Finals.
2. Immediately following the close of the last regular TJRA rodeo of the TJRA rodeo year, points in each event will be totaled and the contestants in each event will be notified of their eligibility to compete in the finals by publically posting.
3. All TJRA events will be used in the finals if they have been used as many as five (5) times during the year in TJRA shows.
4. Members are required to sell at least \$100 worth of sponsorships to qualify to enter and compete at the finals. These sponsor requirements will be due at check in of the June rodeo or before.
5. Must bring a \$50 auction item or \$50 to finals.

### **Positions:**

1st round positions will be in order of placing at end of regular season. 2nd round positions will be in reverse order of placing at end of regular season.

### **Points:**

1. The finals will have two (2) go-rounds to be run as decided by the directors and host rodeo sponsors.
2. Any contestant that qualifies for the finals must enter in BOTH go-rounds or forfeit any points won during the year in that event. Any exception must be ruled on by all Directors present.
3. Points and payout will be given in each go-round and average at finals.
4. Average go round prizes awarded strictly on points earned in average at finals with no reference to year standings. Average prizes will be subject to funds availability.
5. All points earned at the finals will be added to each contestant's points earned prior to the finals and year end awards will be awarded on the grand total of points earned in each event.
6. Contestant must have two (2) qualifying times to receive average points.
7. Average money will be paid on fastest qualifying time or highest score in one round if no one qualified under 2 rounds.

**Awards:**

1. TJRA will award an All-Around saddle to a boy and a girl in each age group for year-end points (including finals points), in each age group averaging 10 contestants (boys and girls combined). Reserve Champion may receive in that class may receive an award if funds are available. Must compete in 3 events to qualify for all-around.
2. Each event must average at least 10 participants throughout the season in order for a saddle to be awarded in that event. If there are not at least an average of 10 participants in the event, buckles or equivalent prize will be awarded instead of a saddle. In the case that an event does not average 10 contestants, it is possible for a year end event saddle to be awarded if an individual or group commits to sponsor that saddle. Sponsor(s) would have to pay for saddle by the conclusion of the 8th rodeo of the season.
3. All-Arounds will be determined in the same manner as year-end with the exception that points earned in individual events will all be totaled together for determining all-around. (Points earned at the finals will be included in determining all year end awards.)
4. Awards will be given to the top 5 places at Finals. Reserve Champion will receive a buckle or equivalent award, and 3rd-5th will receive an award chosen by the awards committee.
5. Must enter and pay fees for finals.
6. Dress code will be strictly enforced during all performances, finals and awards for all contestants

**Stock:**

1. No second go round stock will be given until the first go-round has been completed.
2. No contestant may compete twice on the same head of drawn stock at any rodeo in the same event.

**Ties:**

All ties will be decided by the number of first places, etc. based upon 8 rodeos and 2 rounds at finals. This does not include average points. The one who received the most first places will receive the award. If none have any 1<sup>st</sup> places, then 2<sup>nd</sup> places will be totaled and so on. All points earned at finals, including the average round, will be used in determining the winner.

# EVENTS

## CLOVERLEAF BARRELS

### Contestants:

- 0-6 Boys and Girls Combined
- 7-10 Boys and Girls Combined
- 11-14 Girls
- 15-17 Girls
- 18-21 Girls

### Barrels:

1. The barrels may be placed by the management at distances that conform to their arena and arena conditions as decided by Arena Director, but not closer than 15 feet from fence. Location must be permanently marked for the entire rodeo.
2. Barrels must be painted so as to be easily seen by horses and rider.
3. All barrels must be placed INSIDE of stake.

### Pattern:

1. Contestants will start from behind the starting line, run around barrel number one, then around barrel number 2, and continue around barrel number 3, finishing by crossing the starting line on the way back. This pattern may be altered by starting with the number 2 barrel, then to number 1. ALL FORWARD MOTION.
2. The time starts when contestant crosses starting line and stops when they cross it on the way back after running pattern.

### Penalties:

A five (5) second penalty for each barrel knocked over. If a contestant knocks over a barrel and it sets up again on its other end, it will be the same as knocking it over.

### Disqualification and "No Time":

1. Contestant commits any offense listed under "All Contestants Rules".
2. Contestant breaks the pattern.
3. If contestant does not remain mounted for entire run.
4. If the contestant crosses the starting line after beginning the run.
5. If the contestant backs up, it is considered a broken patten.

### Gate / Time Limit / Re-Run:

See "General Rules"

### Time Limit:

There will be a 60 second time limit.

## **POLE BENDING**

### **Contestants:**

- 0-6 Boys and Girls Combined
- 7-10 Boys and Girls Combined
- 11-14 Girls
- 15-17 Girls
- 18-21 Girls

1. The first pole is to be twenty one (21) feet from the starting line and each of the six (6) poles shall be twenty one (21) feet apart.
2. Poles must be set with a tape or permanently marked rope each time they are used.
3. Poles must be painted so as to be easily seen by horse and rider.
4. Poles must be mounted on a flexible base 5. Poles are to be TO THE LEFT SIDE of stake.

### **Pattern:**

1. Contestant may start either to the right or to the left of the first pole and then run the remainder of the pattern accordingly. ALL FORWARD MOTION.
2. The time starts when the contestant crosses starting line and stops when they cross it on the way back after running the correct pattern.

### **Penalties:**

A five (5) second penalty for each pole knocked over.

### **Disqualification and "No Time":**

1. If contestant crosses starting line during run.
2. Contestant commits any offense listed under "All Contestants".
3. Contestant breaks the pattern
4. If the contestant does not remain mounted for entire run.
5. If the contestant backs up, it is considered a broken pattern

### **Penalties:**

Five (5) second penalty for each pole knocked over.

### **Gate / Time Limit / Re-Run:**

See "General Rules"

### **Time Limit:**

There will be a 60 second time limit.

## **RODEO FLAGS**

### **Contestants:**

0-6 Boys and Girls Combined  
7-10 Boys and Girls Combined  
11-14 Girls

1. Contestant may start either to the right or to the left of the barrel, grab the flag, and then run back on the opposite side. ALL FORWARD MOTION.
2. The contestant CAN circle the barrel, to retrieve a missed flag.
3. Flag and Bucket should be positioned on the back side of the top of barrel.
4. The time starts when contestant crosses starting line and stops when they cross it on the way back after running pattern.
5. Flag should be in the center of the bucket.

### **Disqualification and "No Time":**

1. If contestant crosses starting line during run.
2. Contestant commits any offense listed under "All Contestants Rules".
3. Contestant breaks the pattern.
4. If the contestant does not remain mounted during the entire run.
5. If the contestant drops the flag before crossing the timer line

### **Penalties:**

Five (5) second penalty knocked over barrel.

### **Gate / Time Limit / Re-Run:**

See "General Rules"

### **Time Limit:**

There will be a 60 second time limit.

## **STICKHORSE RACE**

Contestants:

0-6 Boys and Girls Combined

1. Contestant may start either to the right or to the left of the barrel and then run back on the opposite side. ALL FORWARD MOTION.
2. Contestant may furnish their own stick horse, or we can provide one.
3. Contestant must remain "riding" the stick horse for the full run.
4. Time will be kept by a judge with a stopwatch, and will begin when the contestant crosses the timer line and will end when contestant crosses back, after circling barrel.
5. Stick horse does not count toward all-around points, and will be awarded a separate year end award.
6. Stick horse is open to nonmembers, may pay at rodeo, and no office fee.
7. No payout will be given.
8. Must attend 6 out of 8 rodeos to qualify for awards.

### **Disqualification and "No Time":**

1. If contestant crosses starting line during run.
2. Contestant commits any offense listed under "All Contestants Rules".

## **RIBBON GOATS**

Contestants:

0-6 Boys and Girls Combined

1. Contestant must ride horse into the arena into the general area of the staked goat
2. Contestant must dismount and go to the goat; pull off the ribbon and run across the designated line to the flag judge.
3. One parent is allowed in the arena with the contestant. The parent may not assist with dismounting and may only touch the horse once child has fully dismounted.

### **Stock:**

1. Goat shall be staked with rope ten (10) feet in length.
2. Goat is to be held by an arena worker at all times during the contestants run.

### **Arena:**

- 1) Stake is to be driven into ground so that none of it is visible.
- 2) Goat is to be staked 105 feet from time line (start line).

### **Penalties:**

Contestant will receive a ten (10) second penalty if horse hits the goat and/or the goat rope while contestant is still mounted. Contestant is considered mounted until both feet are on the ground.

**Time Limit** – There will be a 60 second time limit.

See "GOAT TYING" for additional rules

## **GOAT TYING**

### **Contestants:**

- 7-10 Boys and Girls Combined
- 11-14 Boys and Girls Combined
- 15-17 Girls
- 18-21 Girls

1. The contestant must be mounted on a horse and must ride from starting line to goat, dismount, throw goat by hand and tie any three (3) feet together with leather string, piggin string, or goat string, and stand clear of goat.
2. Goat must remain tied for at least five (5) seconds.
3. Legs must be crossed and tied to qualify as a legal tie. There will be one or more wraps, a half hitch, or tied.
4. Time will start when mounted contestant crosses starting line and will stop when flag judge signals the completion of the tie.
5. No parents allowed in the arena with the kids.

### **Stock:** (Also, see "General Rules")

1. Goat shall be staked with rope ten (10) feet in length.
2. Goat is to be held at the end of the rope facing the starting line (when flag is dropped).
3. Goat is to be changed after every five (5) contestants run. When less than five (5) contestants are in any performance, the same goat will be used in the next performance until that goat has been used five (5) times. During the Finals the rule of not competing on the same head of stock twice in the same event will take precedence over the above "5 runs" rule.
4. If contestant does not show up for run, that goat WILL NOT be tied.

### **Arena:**

1. Stake is to be driven into ground so that none of it is visible.
2. Goat is to be staked 105 feet from the timer line (start line).

### **Penalties:**

Contestant will receive a ten (10) second penalty if horse hits the goat and/or the goat rope while contestant is still mounted. Contestant is considered mounted until both feet are on the ground.

### **Disqualification and "No Time":**

1. Contestant commits any offense listed under "All Contestants".
2. If the goat does not remain tied for five (5) seconds.
3. If the goat breaks loose from stake, contestant may receive a No Time or a Re-Run at the judge's discretion.
4. If the tie is ruled illegal as stated in rule 3 under "Contestants".
5. Contestant must step away from the goat before qualifying time starts (5 seconds).
6. Once a contestant has signaled their tie complete, he or she may not touch the tie or the goat again. Any attempt to enhance competitive opportunity after signaling for time will result in disqualification.

## **CHUTE DOGGING**

Contestants:

15-17 Boys and Girls Combined

18-21 Boys and Girls Combined

### **General Rules:**

1. Bucking chute shall be part of the arena during dogging events.
2. Once score line (gypsum line) has been set it will not be changed in that go.
3. Start line will be 3 feet from chutes and throw line will be 15 feet. The measurement will be made with chute gate in the closed position.
4. The line (barrier) judge will flag the start when the animals' nose crosses the score line.
5. Steer belongs to contestant when he calls for it, regardless of what happens, with the following exceptions:
  - a. In any timed event, if animal escapes from the arena, field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with a lap and tap start. Time already accumulated will be added to time used to complete the qualifying run.
  - b. In cases of mechanical failure.
  - c. If in the opinion of the line judge contestant is fouled by chute, contestant shall get his steer back, providing contestant declares himself by pulling up.
6. Time shall be taken between two flags.
7. It shall be the arena directors' responsibility to see that contestants compete on the stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
8. This event shall not be conducted with an open catch pen gate at any rodeo.
9. All steers shall be turned out in the same direction and the same chute will be used.

**Time Limit:** There will be a thirty (30) second time limit.

### **Event Rules:**

1. A left delivery chute must be used and all chute dogging runs must be made from the same chute.
2. With steers loaded in bucking chute, dogger gets beside the steer, right hand in front of or behind right front shoulder. When dogger calls for the steer the chute gate will be opened.
3. Dogger must keep hand on the steer's left horn or shoulder area until the contestant crosses the score line. If the dogger moves into the throwing position or touches steer's nose before crossing the score line, the dogger will be disqualified.
4. Chute Dogger must allow steer to maintain forward motion to the score line. Chute Dogger may not choke steer.
5. It is the contestant's responsibility to check for broken horns.
6. There will be a designated helper assigned by the Arena Director. The helper cannot pass the plane of the chute gate.
7. Contestant is considered working the steer when the steer leaves the chute.
8. If steer gets loose, dogger may take no more than one step to catch steer.

9. After crossing the start line, wrestler must bring it to a stop or change its direction and twist it down.
10. If steer is accidentally knocked down or thrown before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown.
11. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight.
12. Wrestler must have hand on steer when flagged.
13. Contestant is required to turn steer's head so that he can get up.
14. A steer falling in the opposite direction the steer wrestler is attempting to throw him (dog fall) the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.
15. Hot shot or tailing is up the chute dogger's discretion.

**Scoring and Penalties:**

1. In order for time to be considered official, barrier flag must operate.
2. Timed event judge will not flag contestant out until time is recorded.
3. Judge is to flag time, then flag contestant out if run is not legal.
4. Contestant will be disqualified for any abusive treatment of steer.
5. Contestant will be disqualified if he attempts in any way to tamper with steers or chute.
6. Dogger will be disqualified if animal is thrown before start line.
7. If steer falls on it's own before nose crosses line, steer must be let up and not thrown until steer's nose crosses line

**Reruns:**

1. A steer must be rerun before it is used by another contestant. Fresh steers may be added to the herd after they have been released from the bucking chute and thrown down.

**Optional Rules:**

1. A whistle may be used to signal when the steer has crossed the start line.
2. The same judge can be used to flag the start and the finish.

**Equipment:**

Bucking chutes will be used to release steers.

**Livestock Requirement:**

1. All fresh steers must be thrown at least once prior to competition.
2. Contestant will not be required to compete on crippled or broken horned steer.
3. See ground rules "Stock"

Fresh steers added to bunch that have not been used must be bulldogged from the bucking chute and thrown down. It is the responsibility of steer wrestlers to throw the cattle at a time mutually agreed upon with the stock contractor.

**Officials:**

1. There shall be two or more timers, a field flag judge, and a barrier judge.
2. The fairness of the catch and throw will be left to the judges, and their decision will be final.
3. Field flagger is required to watch contestant and steer until animal is turned loose. 4. Barrier judge will start on the start line on right side of the steer and flag when the animal's nose crosses the line indicating the start of the run.

5. Field flagger will flag when the animal is legally thrown indicating the end of the run.

## **RIBBON ROPING**

### **Contestants:**

11-14 Boys and Girls Combined – Open Gate

15-17 Boys and Girls Combined – Open Gate

18-21 Boys and Girls Combined – Open Gate

### **Stock:**

1. While calf is in the chute, a length of ribbon about one-half (1/2) inch wide and ten (10) inches or more in length must be fastened with rubber band to tail head of calf's tail.
2. See General rules "Stock".

### **Roper:**

1. Only the roper will pay the entry and receive points.
2. It will be up to the roper to secure a runner, **must be a TJRA member that is entered in that rodeo weekend.**
3. Calves will be chute drawn.
4. One loop only, **second loop can only be used at Finals.**
5. At Finals, if second loop falls to the ground before it is thrown it will be considered used.
6. CATCH AS CATCH CAN with rope from horse and rope must hold the calf until ribbon is removed or until roper has his hands on the calf.
7. Neck rope **MUST** be used. See Clarification under "Tie down Roping".
8. Roper will touch the calf, and runner will grab the ribbon from calf.

### **Runner:**

1. Since no entry fee is paid by runner, he/she may assist more than once.
2. The runner will be on foot; see "Dress Code # 5."
3. Runners may choose where they wish to stand in the arena.
4. Must be a TJRA member or non-member competing in that weekend rodeo in full western attire.
5. After calf is roped, roper assists runner by holding calf so runner can safely pull ribbon from calf's tail. Roper must have hands on the calf before runner pulls the ribbon.
6. After calf is roped, runner removes ribbon from calf's tail and runs across flag line.
7. Flag line is to be seventy five (75) feet from the front of the roping chute.
8. If roper or mucker sees there is no ribbon of calf's tail, he/she should call **Attention to it immediately.**
9. Runner must hand ribbon to flag judge **IMMEDIATELY AFTER RUN.** The failure to hand ribbon to judge will result in a **NO TIME.**

### **Officials:**

Two (2) or more timekeepers, One (1) field judge at flag line and One (1) barrier judge.

### **Time Limit:**

There will be a 30 second time limit.

**Time Taken:**

Same as "Breakaway Roping"/ Arena conditions will determine start/finish lines, but roping score line should be used under most conditions.

**Disqualifications and "No-Time":**

- 1.If roper or runner commits an offense under "All Contestants".
- 2.If ribbon runner pulls ribbons before the roper touches the calf.
- 3.If runner throws ribbon on ground or does not hand to judge as stated.
- 4.If roper fails to rope calf
- 5.Any hazing.
- 6.Lost or broken rope
- 7.If person pushing calf follows calf out of chute in the act of tailing.
- 8.If rope goes on calf before neck rope comes off
- 9.Intentional abuse to livestock.

**Re-Run:**

1. If ribbon is not on calf's tail and roper or runner states fact immediately whether rope is thrown or not.
2. Any penalties incurred during original run will be added to re-run time.
3. Other re-runs as stated in "Breakaway Roping".

**Gate / Time Limit / Other Penalties:** Same as "Breakaway Roping"

## **BREAKAWAY ROPING**

Contestants:

7-10 Boys and Girls Combined – Closed Gate

11-14 Girls – Open gate

11-14 Boys – Open gate

15-17 Girls – Open Gate

18-21 Girls– Open Gate

1. Loop must go over calf's head. The rope may draw up any place on animal. DOES NOT HAVE TO BE A CLEAN BELL COLLAR CATCH.
2. The rope must be tied with a string to the saddle horn.
3. A rag/handkerchief of contrasting color to rope must be attached to rope at rope's points of attachment to saddle horn.
4. Calves will be chute drawn.
5. Contestant must stay mounted until calf breaks string.
6. **Two (2) loops may be used ONLY AT FINALS**, but when string breaks, a time is given. If the first loop in an illegal catch, the roper will receive a no time.
7. AT FINALS ONLY, The roper can carry two loops or he/she may rebuild the loop. Roper still must catch the calf within the 30 second time limit or no time is given.
8. If second loop falls to the ground before it is thrown, it will be considered used.
9. Calf must break string.

**Stock:** See General Rules "Stock"

**Officials:** Two (2) or more timekeepers, One (1) barrier judge and Two (2) field judges.

1. One (1) flagging judge to flag when strings breaks from the roper's saddle horn and observe catch from his side of calf.
2. One (1) judge to be at opposite side of arena to observe catch from other side.
3. Field judges must be mounted and in such position to be able to judge for legal catch immediately after string breaks.
4. In the event of a flagging error by a field judge, a ten (10) second adjustment will be added to what the clock reads if the barrier is broken plus the Lap and Tap time.

**Time Taken:** Between barrier flag and field judge flag.

Time Limit: There is a 30 second time limit.

**Score:** Arena conditions will determine start and deadline, but a short score of six (6) to (15) feet is desirable. Length of box is measured from pin straight back.

**Penalty:** A ten (10) second penalty for breaking the barrier.

## TIE DOWN ROPING

### Double Mugging Rules

#### 7-10 Boys and Girls Combined – Closed Gate

1. Time taken between two flags
2. Catch as catch can. Roping the calf without releasing the rope from hand is NOT permitted.
3. Rope must be tied “hard and fast” to saddle horn. The contestant must rope the calf, dismount the horse, and go down rope at which time mugger will flank calf and roper must cross and tie three feet. If calf is down when mugger reaches it, it must be let to its feet and thrown by hand. If mugger’s hand is on calf when calf falls, calf is considered thrown by hand. Rope must hold calf until mugger gets hands on calf.
4. After roping the calf, roper must dismount and wait for mugger to throw calf by hand. Mugger holds foreleg and gives foreleg to roper. At this time, mugger can assist in holding calf down in a way that calf is unable to gain its feet. After roper has completed tie and throws hands in air signaling time, mugger must step away from calf. Mugger cannot aid roper in gathering calf’s legs to enable roper to tie calf.
5. Mugger may remove rope from calf (before roper has finished the tie) if necessary for safety reasons. This will not disqualify the run, however, after roper has signaled for time the rope may not be removed until judge has expired 6 second tie rule.
6. A neck rope must be used and contestant must adjust rope and reins in such a manner that will permit the horse from dragging calves.
7. Tie must hold until passed on by judge. Roper and mugger must not touch calf after giving finish signal. If tie comes loose before the tie has been ruled a fair one, the roper will be given no time.
8. Calf must be crossed and tied with at least one wrap and hooley.
9. The flag judge will pass on the tie of the calf by use of stop watch, timing 6 seconds from the time roper has remounted (rider may have assistance from mugger to remount) and given slack to rope. Rope will not be removed from calf and rope will remain slack until field judge has passed on tie.
10. Flag judge is to stop watch when calf kicks free, using the time on the watch to determine if time limit of 6 seconds was reached to qualify time.
11. Mugger must be a contestant of rodeo from an older age group or a parent and must be in full western attire.
12. Maximum weight of calves will be 180 pounds.
13. Only one loop may be carried during the year and at finals. **At finals, a roper may carry two loops or can recoil.**

Time Limit:

There is a 60 second time limit (Double Muggin)

## TIE DOWN RULES

11-14 Boys and Girls Combined - Open Gate

15-17 Boys and Girls Combined – Open Gate

## 18-21 Boys and Girls Combined – Open Gate

1. Two (2) loops will be permitted AT FINALS ONLY (See # 7 and # 8 under "Breakaway Roping").
2. CATCH AS CATCH CAN with rope from horse, rope must hold calf until roper has his hands on calf.
3. Must adjust rope/rein in a manner to prevent horse from dragging calf. 4. Contestant cannot receive any outside assistance of any kind
5. Rope must be tied hard and fast.
6. After roping calf, roper must dismount, go down rope and throw calf by hand and cross any three (3) legs and tie.
7. A legal tie shall consist of one (1) or two (2) wraps and a half hitch.
8. If calf is down when roper reaches it, calf must be cleared to the satisfaction of the judge and be thrown by hand. SEE "10" BELOW. Otherwise there will be a 10 second penalty added on.
9. If roper's hand is on calf when calf falls, calf is considered thrown by hand.
10. Tie must hold until passed on by judge, and roper must not touch calf after finishing signal has been given, until judge completes examination.
11. The Field judge will pass on the tie, timing six (6) seconds from the time the roping horse takes his first step forward after the roper has remounted and put slack in rope, In the event a contestants catch rope is off the calf after the completion of tie, the six (6) second time period is to start when roper clears calf.
12. Rope will not be removed from calf and rope must remain slack until field judge has passed tie.
13. Contestant must compete on calf drawn.
14. NECK ROPE is to be used. If judge notices contestant has no neck rope when in box, contestant receives a "No-Time" and is not allowed to run calf.

**Officials:** Two (2) or more timekeepers, One (1) field judges and One (1) barrier judge.

**Time Taken:** Between Barrier flag and field judge flag.

Time Limit:

There is a 30 second time limit.

### **Disqualification and "No Time":**

1. If roper commits any of the offenses listed under All contestants
2. If roper fails to rope calf
3. Any hazing
4. Lost or broken rope
5. If person pushing calf follows calf out of chute in the act of tailing.
6. If rope goes on calf before barrier neck rope comes off.
7. If tie comes lose or calf gets up before the time is ruled fair
8. If the tie is ruled illegal
9. If roper missed with first loop and second loop falls to ground.
10. NO NECK ROPE
11. INTENTIONAL ABUSE OF LIVESTOCK.
12. INTENTIONAL DRAGGING OF LIVESTOCK

## TEAM ROPING

Contestants:

7-10 Boys and Girls Combined (Heelers can use a quick release)

11-14 Boys and Girls Combined (Girls can use a quick release)

15-17 Boys and Girls Combined (Girls can use a quick release)

18-21 Boys and Girls Combined (Girls can use a quick release)

7-10 Team Roping Rules (additional to traditional team roping rules listed below)

1. In the 7-10 Header class, header will run and catch a legal head catch and turn the steer after they have reached the barrel. Flagger will drop the flag once the rope is tight. An older contestant or parent will be allowed to act as a heeler for hazing purposes only. Header ay use 2 loops.
2. In the 7-10 Heeler class, heelers will be allowed tie on with a quick release or dally.
3. In the 7-10 Heeler class, heelers will have a helper (contestant, nonmember, or other person) head for them but the head rope will be put on in the chute and set up like a barrel roping. The barrel must be marked for both performances. Heelers can use 2 loops. The helper will not be allowed to turn the steer until he/she has reached the barrel.

Time limit: There will be a 30 second time limit. (all classes)

1. Contestant must only use one rope. Header must remain header; Healer must remain healer (may not change ends)
2. Contestants are not allowed to change catch by rubbing rope over horn or nose by hand to make a bad catch legal.
3. Loops may be changed by fishing only.
4. Header of the team must come from behind the barrier, arena conditions permitting.
5. Contestants may enter once as header and once as heeler with same partner or contestant may rope with different partner or partners but, must change sides.
6. Animals must be on feet when roped by either end.

Legal Head Catches:

1. Around the horns
2. Around the neck
3. Half a head
4. All other head catches are illegal

Legal Heel Catches:

- 1) Any heel caught behind both shoulders is legal if rope comes on from around the heels.
- 2) Dew claw catches are legal if rope holds for judge's inspection.

**Officials:** Two (2) or more timekeepers, One (1) field judge and One (1) barrier judge.

**Time Taken:** Between barrier flag and field judge flag when steer is roped on both ends, in a direct line and horse is on all fours. Horses facing steer in "L" or better, with rope tight dallied or tied.

**Disqualifications and "No Time":**

1. Either roper commits any offense listed in "All Contestants".
2. If animal is not on its feet when roped by either end.
3. Using more than two (2) loops per team. (Exception 7-10 team roping)
4. Failure to head steer before heeling.
5. Unnecessary rough treatment of steers.
6. Lost or broken rope.
7. If either contestant dismounts during contest run.
8. Front foot in heel catch.
9. If header fails to catch.
10. If contestant competes twice as header or twice as heeler. (The second run does not count for helpers in the 7-10 team roping)
11. Cross firing. This consists of roping heels of steer before its direction has changed by one full jump. Header must rope and change the direction of steer.
12. See # 8 under "Breakaway Roping". (Exception 7-10 Team roping)

**Re-Run / Time Limit / Penalties:** Same as "Breakaway Roping". Five (5) second penalty for catching One (1) heel.

Time Limit:

There is a 30 second time limit.

## **MUTTON BUSTIN**

Contestants:

6 and under Boys and Girls

Maximum 60lbs or less with gear on

1. Contestant must follow dress code, Helmet, Mouthpiece and Vest required
2. Contestants must use a rope to ride
3. Sheep must be ridden six (6) seconds and Contestant must be astride the sheep when it leaves the chute
4. Contestant may use one or two hands
5. Must have lead sheep in the arena for all Contestants
6. Points will count toward All-Around
7. One of the two (2) judges will have a stopwatch to double check buzzer/whistle time  
Judges are to sign all score sheets

## CALF RIDING

Contestants:

7-10 Boys and Girls

1. Calf must be ridden six (6) seconds and Contestant must be astride of calf when calf leaves chute.
2. Contestant must use one hand only.
3. If contestant touches the calf with free hand during the ride, the contestant will be disqualified at judge's discretion.
4. Contestant must wear mouthpiece and protective vest to ride.
5. Helmet will be required by all contestants
6. **All stock must be flanked**
7. One of the two (2) judges will have a stopwatch to double check buzzer/whistle time. Judges are to sign all score sheets.
8. Contestant must use a rope to ride.

Stock: See General Rules under "Stock"

## STEER RIDING

Contestants:

11-14 Boys and Girls

Scoring:

1. Steer must be ridden eight (8) seconds; time to start when steer leaves chute.
2. The ride and the animal to be marked separately. Mark 0-50 on the rider and 0-50 on the steer; on each side.
3. Judges are to sign all score sheets.
4. Riding to be done with one hand and loose rope, with or without handhold; no knots or hitches to prevent rope from falling off steer when rider leaves him.
5. If rider makes a qualified ride with any part of rope in riding hand, he is to be marked.
6. Rider's free hand must remain free for eight (8) seconds.
7. If any part of the animal hits the fence while a ride is in process and the contestant touches the fence, not to aid his ride, he should not be disqualified.
8. One of the two (2) judges will have a stopwatch to double check buzzer/whistle time. Judges are to sign all score sheets.
9. **All stock must be flanked**

**Equipment:** Same as in "Bull Riding"

**Stock:** See General Rules under "Stock"

**Disqualification and "No Score":** See "Bull Riding"

**Re-ride:** See "Bull Riding".

## **BULL RIDING**

Contestants:

15-17 Boys and Girls Combined

18-21 Boys and Girls Combined

Scoring:

1. Animals will be ridden eight (8) seconds. Time to start when bull leaves chute.
2. The ride and the animal to be marked separately, 0-50 score rider, 0-50 score bull on each side.
3. One of the two (2) judges will have a stopwatch to double check buzzer/whistle time. Judges are to sign all score sheets.
4. Rider's FREE hand must remain free for eight (8) seconds.
5. If any part of the animal hits the fence while a ride is in process and the contestant touches the fence, not to aid his ride, he should not be disqualified.
6. Riding to be done with one hand and loose rope, with or without handhold; no knots or hitches to prevent rope from falling off bull when rider leaves
7. If rider makes a qualified ride with any part of rope in riding hand, he is to be marked.

Equipment:

1. No hot shots will be used after a rider sits down on animal unless rider requests.
2. Contestants may pull riggings from either side.
3. No more than two (2) persons may be on chute to pull contestant's rope.
4. Rope must have bell and bell must be under belly of animal.
5. Rider not to use sharp spurs.
6. Contestant will have the right to call judges to pass on whether or not animal is properly flanked to buck to the best of his ability.
7. Contestant must wear mouthpiece and protective vest to ride.
8. All contestants 18 and under will require helmet. Contestants 18 yrs and older may sign their own release.
9. All rough stock must be flanked

Stock: See General Rules under "STOCK"

Disqualifications and "No Score":

1. Committing any offense listed under "All Contestants".
2. If, after being advised he is next to go, contestant is not above the animal with his glove on when previous animal leaves the arena.
3. No bell.
4. Being bucked off
5. Touching animal with free hand.
6. Using sharp spurs or placing spurs or chaps under the rope when rope is being tightened.
7. If contestant's free hand does not remain free for seconds stated.

Re-ride:

IT WILL BE THE RESPONSIBILITY OF THE CONTESTANT TO ASK THE JUDGE FOR A RE-RIDE IMMEDIATELY AFTER DISMOUNTING and BEFORE NEXT CONTESTANT RIDES.

1. In the opinion of the judges, a rider is fouled at the gate.
2. If a flank comes off or breaks, rider may be given a re-ride on the same animal provided rider completes a qualified ride on the animal.
3. If rider is knocked off at chute or when an animal falls out of chute.
4. NO RE-RIDES will be given due to default or breakage of contestants equipment (borrowed equipment is accepted as contestant's equipment).
5. ALL RE-RIDES are at the discretion of the judges.
6. On a qualified ride that the judge offers a re-ride, the contestant has the option to take the re-ride or accept the scoring of the first ride.
7. For a re-ride, the judge will use any indrawn stock, if any. If none, contestant will draw from previously drawn stock.

**\*\*All Horses in any bronc event will be neck roped before contestant is allowed to climb on\*\***

## **BAREBACK PONY BRONCS**

Contestants:

7-10 Boys and Girls Combined

General Rules:

1. Contestant is not to use sharp spurs.
2. Contestant will have the right to call judges to pass on whether or not animal is properly flanked to buck the best of his ability.
3. Fall - If chest or brisket, belly, side or rump contacts the ground animal will be considered fallen. Knee is not considered fallen.
4. No contestant will ride two head in the same event during a performance except for re-rides.
5. Contestants may pull riggings from either side.
6. Contestant must compete on stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
7. One parent or helper is allowed behind the chutes with contestant. Parent or helper may not enter the arena after rigging or rope is pulled.
8. If contestant is called upon he has 30 seconds to nod. Failure to nod will lead to a DQ. NO CONTESTANT WILL BE FORCED AGAINST HIS WILL TO NOD.
9. One of the two (2) judges will have a stopwatch to double check buzzer/whistle time. Judges are to sign all score sheets.

Time Limit:

1. Animal must be ridden for 6 seconds.
2. Time to start when the animal's inside front shoulder passes the plane of the chute.

Event Rules:

1. This event is open to boys and girls.
2. To qualify, the rider must have spurs over the break of the shoulders and touching animal when animal's front feet hit the ground on its initial move out of the chute.

3. Contestants will have the right to call judges to pass on whether or not animal is properly flanked and cinched.
4. Rigging must lie flat on animal's back while rigging is being cinched.
5. Stock contractor may call on judge to pass on whether rigging is being set or cinched in a manner that might hurt animal's back.
6. Judges may require contestant to take his hand out of rigging after an animal is cinched. If handhold is too tight, rigging will be declared illegal. Stock contractor may request to take such action.
7. One arm must be free at all times.

#### Scoring and Penalties:

1. Ride and animal to be marked separately.
2. Mark the ride according to how much the contestant spurs the animal.
3. Figures used in making the riding events shall range from 1 to 50 on both bucking animal and contestant and use the full spread.
4. If an animal stalls coming out of the chute, either judge may tell contestant to take his feet out of the animal's neck and first jump qualification will then be waived. 5. Contestant shall receive no score for not following judges' instructions to take feet from neck of animal stalled in chute.
6. If the rigging comes off animal, touching anything with free hand or if contestant is bucked off, contestant will receive a no score.
7. In the opinion of the judges, if a contestant is riding with rowels too sharp or riding with locked rowels, he will receive a no score.
8. Contestant will be disqualified for taking any kind of finger tuck, or finger wrap.
9. Judges may disqualify contestant who has been advised he is next to go if he is not above the animal with his glove on when previous animal leaves the arena.

#### Re-Rides:

1. The matter of re-rides shall be decided by the judges.
2. Contestants shall not influence the judges by asking for a re-ride at any time.
3. If re-ride is given, judge shall inform the contestant immediately of his marking and an option of a re-ride.
4. Contestant may refuse re-ride and take his marking.
5. Contestant must make his decision immediately.
6. No re-ride will be given due to faulty or broken equipment furnished by contestant in any event.
7. If an animal that is drawn for a re-ride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws the animal for a re-ride.
8. If animal that is drawn for a re-ride is already drawn for another contestant in a later go-round, the contestant with the re-ride in the prior go-round will take the animal first.
9. When a final head is to be ridden in the riding events, at least two additional head of stock will be available for re-rides.
10. Re-rides may be given only when stock fails to break, stops, or fouls the rider.
11. If, in the opinion of the judges, a rider makes two honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a re-ride drawn for.
12. Contestants who are fouled at chute and declare will be entitled to re-ride at judge's discretion, or the spurring out rule may be waived.
13. If animal falls down out of chute, contestant will be entitled to a re-ride at the discretion of the judges.
14. If animal loses flank, fails to break, stops, or fouls rider, rider may take same animal back, providing stock contractor is willing, or he may have re-ride drawn.

15. If an animal that runs off is already drawn for another contestant, that contestant must take the animal already drawn.
16. If that is the second consecutive time the animal has run off, he must be taken out of the draw and an animal drawn for the contestant out of the re-rides.
17. If the pickup man or horse comes in contact with bucking animal before qualified time has elapsed, re-ride will be given on same animal drawn. Only exception to this rule is if it is that rodeo's last day. The last day, contestant may have same animal back if stock contractor is willing, or re-ride drawn if requested. If stock contractor is not willing, re-ride will be drawn.
18. A contestant will have the option of a re-ride if the flank comes off the animal and the contestant has completed a qualified ride up to the point of the flank coming off.

## Equipment

1. Riding to be done with one-handed rigging and contestant must supply own rigging. 2. Rigging shall be leather and shall not be more than ten (10) inches in width at the handhold and not over six (6) inches wide at the "D" ring. Latigo cannot be blocked in the "D" ring. Riggings will use a standard "D" ring to be set to sit flat on horses back when cinched. No freaks will be allowed. Only rawhide may be used under the body of the handhold. There will be no rawhide restrictions with the exception of no rawhide may be within one (1) inch of the back of the rigging body excluding the "D" ring wrap which may be no more than two (2) inches up from the bottom of the body. The rigging body must also be spread nine (9) inches apart at the back of the rigging four (4) inches down from the center. The hole bars under the rigging body must be tapered down to at least one-fourth (1/4) inch at the end of the hole bar.
3. Rider may have a single layer of leather under hand hold which will extend at least one inch on both sides of the center of the hand hold not to be skived and shall be glued down.
4. No fiberglass or metal will be allowed in riggings or hand-holds. Only leather or rawhide is allowed for hand-hold, with a maximum of three-fourths (3/4) inch of rawhide allowed. Flat-head rivets and/or screws and "t" nuts are allowed to secure hand -hold. The only other metal allowed will be in the "D" rings.
5. Quick release buckle is optional on bareback rigging.
6. Cinches on bareback riggings shall be made of mohair or neoprene and shall be at least eight (8) inches in width at the center, but may be tapered to accommodate cinch "D" or rings. Latigos may be of leather or nylon.
7. Required bareback pads are to completely cover the underside of the riggings and are to extend a full two inches behind the rigging.
8. Pads used under riggings must be leather covered on both sides. No hair pads will be allowed. If a foam pad is used, it must be high density foam at least 3/4 of an inch thick. In addition, the pad must have leather over the bars one-eighth (1/8) inch thick extending at least one-half (1/2) inch on either side or the back of the handle bars.
9. In addition to the pad, a piece of leather a minimum of 1/8 inch thick and 4" square must be glued or sewed to the pad and centered in comparison to the total body length of the rigging. This piece of leather shall be placed so that 1/2 of it extends behind the rigging and the remaining 2" is under the rigging.
10. The rider's glove will be a plain glove with no flaps, rolls, wedges or gimmicks. An extra piece of leather may be used at the base of the little finger only. It must be on the inside of the glove and is not to extend out from the seam more than 5/8 inch and can be no more than 5/8 inch thick. On the outside of the glove, there are to be no horizontal cuts from the second knuckle back. On the inside (palm side), only vertical cuts or slits allowed on fingers only.

11. A palm piece may be used in glove which will be at least once inch wide and three inches long and will be glued in.
12. There will be no adhesive material other than dry resin used on rigging or on rider's glove. Benzoin may be used.
13. Stock contractors will have the right to have judges pass on whether riggings are objectionable. Judges are to decide on all riggings and pads. .
14. All contestants must wear an Athletic Protective Mouth Piece while contesting. Mouth piece may not be trimmed any smaller than the size required to cover all teeth. 15. All contestants must wear a vest designed to protect the chest and back while contesting in the Bareback Riding Event. The vest shall be one manufactured for rodeo/equestrian events and sold by retailers.
16. No locked rowels or rowels that will lock on spurs or sharpened spurs may be used on animals. Spur rowels must have five or more points.

## **PONY SADDLE BRONC RIDING**

### Contestants:

7-10 Boys and Girls Combined

### General Rules:

1. Contestant must wear single stitch, leather sole boots.
2. Contestant is not to use sharp spurs.
3. Contestant will have the right to call judges to pass on whether animal is properly flanked to buck the best of its ability.
4. Fall - If chest or brisket, belly, side or rump contacts the ground animal will be considered fallen. Knee is not considered fallen.
5. No contestant will ride two head in the same event
6. Contestants may pull riggings, and cinch saddle from either side.
7. One parent or helper is allowed behind the chutes with contestant. Parent or helper may not enter the arena after rigging or rope is pulled.
8. If contestant is called upon he has 30 seconds to nod. Failure to nod will lead to a DQ. NO CONTESTANT WILL BE FORCED AGAINST HIS WILL TO NOD.
9. One of the two (2) judges will have a stopwatch to double check buzzer/whistle time. Judges are to sign all score sheets.

### Time Limit:

1. Animal must be ridden for six (6) seconds.
2. Starts when animal's inside front shoulder passes the plane of the chute. During a performance except for re-rides.

### Event Rules:

1. This event is open to boys and girls.
2. Either stock contractor or contestant has the right to call the judges to pass on whether or not animal is properly saddled and flanked to buck its best.
3. Riding rein and hand must be on the same side.
4. Animal is to be saddled in chute.

5. Rider may cinch own saddle. 6. Saddles shall not be set too far ahead on animal's shoulder.
7. Flank cinch belongs to rider and is to be buckled around animal's hind quarters below tail.
8. To qualify, rider must have spurs over the break of the shoulders and touching animal when animal's front feet hit the ground on its initial move out of the chute.
9. One arm must be free at all times and must not touch animal or rein with the free hand.

**Scoring and Penalties:**

1. Ride and animal to be marked separately.
2. Mark the ride according to how much the contestant spurs the animal.
3. Figures used in marking the riding events shall range from 1 to 50 on both bucking animal and contestant and use the full spread.
4. If an animal stalls coming out of the chute, either judge may tell contestant to take his feet out of the animal's neck and first jump qualification will then be waived. 5. Contestant shall receive no score for not following judges' instructions to take feet from neck of animal stalled in chute.
6. A rider will be given a no score for any of the following reasons:
  - a. Being bucked off.
  - b. Changing hand on reins.
  - c. Wrapping rein around hand.
  - d. Losing stirrup.
  - e. Touching self, animal, saddle, rein, etc., with free hand.
  - f. Riding with locked rowel or rowels that will lock on spurs.
7. Anyone using any foreign substance other than dry resin on chaps and saddle shall be disqualified. The judges will examine clothing, saddle, rein and spurs and exception be made if local rules make it necessary for the covering of spur rowels.
8. Judges may disqualify bronc rider who has been advised he is next to go if he is not above the animal with his glove on, if used, when previous animal leaves arena.

**Re-Rides:**

1. The matter of re-rides shall be decided by the judge.
2. Contestants shall not influence the judges by asking for a re-ride at any time.
3. If re-ride is given, judge shall inform the contestant immediately of his marking and an option of a re-ride.
4. Contestant may refuse re-ride and take his marking.
5. Contestant must make his decision immediately.
6. No re-ride will be given due to faulty or broken equipment furnished by contestant in any event.
7. If an animal that is drawn for a re-ride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws the animal for a re-ride.
8. If an animal that is drawn for a re-ride is already drawn for another contestant in a later go-round, the contestant with the re-ride in the prior go-round will take the animal first.
9. When a final head is to be ridden in riding events, at least two additional head of stock will be available for re-rides.
10. Re-rides may be given when stock fails to break, stops, or fouls the rider.
11. If, in the opinion of the judges, a rider makes two honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a re-ride given.

12. Contestants who are fouled at chute and declare will be entitled to a re-ride at judges' discretion, or the spurring out rule may be waived.
13. If animal falls down out of chute, contestant will be entitled to a re-ride at the discretion of the judges.
14. If animal loses flank, fails to break, stops, or fouls rider, rider may take same animal back, providing stock contractor is willing, or he may have re-ride drawn. 15. If rider takes same animal back, he must take that marking given on re-ride.
16. If an animal that runs off is already drawn for another contestant, that contestant must take the animal already drawn.
17. If that is the second consecutive time the animal has run off, he must be taken out of the draw and an animal drawn for the contestant out of the re-rides.
18. If the pickup man or horse comes in contact with bucking animal before qualified time has elapsed, re-ride will be given on the same animal drawn.
19. The last day, contestant may have same animal back if stock contractor is willing or re-ride drawn if requested. If stock contractor is not willing, re-ride will be drawn.
20. If in the opinion of the judges, a saddle bronc animal deliberately throws himself, the rider shall have the choice of that animal again or he may have an animal drawn for him from the re-ride animals.
21. A contestant will have the option of a re-ride if the flank comes off the animal and the contestant has completed a qualified ride up to the point of the flank coming off.

## Equipment

1. Riding to be done with a one bronc rein and committee saddle or contestant must supply own saddle.
2. Dry resin may be used on chaps and saddle.
3. Contestant saddle specifications:
  - a. Rigging: (1) 3/4 double-front edge of "D" ring must pull not further back than directly below center point of swell. (2) Standard E-Z or ring type saddle "D" must be used and cannot exceed 5 3/4 inch outside width measurement. b. Swell Undercut: (1) No more than two inches--one inch on each side.
  - c. Gullett: (1) Not less than four inches wide at center of fork of covered saddle.
  - d. Tree: (1) Saddles must be built on standard tree. (2) Specifications:
    - (a) Fork -- 14" wide.
    - (b) Height -- 9" maximum.
    - (c) Gullett -- 5 3/4" wide.
  - e. Cantle:
    - (1) 5" maximum height.
    - (2) 14" maximum width.
  - f. Stirrup leather must be hung over bars.
  - g. Saddle should conform to the above measurements with a reasonable added thickness for leather covering. h. No freaks allowed.
  - i. Front cinch on bronc saddle shall be mohair or neoprene and shall be at least eight (8) inches in width at the center, but may be tapered to accommodate cinch "D" or rings. Latigos may be of leather or nylon.
4. All contestants must wear an Athletic Protective Mouth Piece while contesting. Mouth piece may not be trimmed any smaller than the size required to cover all teeth. 5. All contestants must wear a vest designed to protect the chest and back while contesting in the Saddle Bronc Riding Event. The vest shall be one manufactured for rodeo/equestrian events and sold by retailers.
6. No locked rowels or rowels that will lock on spurs or sharpened spurs may be used on animals. Spur rowels must have five or more points.

## **BAREBACK BRONC RIDING**

### Contestants:

11-14 Boys and Girls Combined

15-17 Boys and Girls Combined

18-21 Boys and Girls Combined

### General Rules:

1. Contestant is not to use sharp spurs.
2. Contestant will have the right to call judges to pass on whether or not animal is properly flanked to buck the best of his ability.
3. Fall - If chest or brisket, belly, side or rump contacts the ground animal will be considered fallen. Knee is not considered fallen.
4. No contestant will ride two head in the same event during a performance except for re-rides.
5. Contestants may pull riggings from either side.
6. Contestant must compete on stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
7. Mark-out rule in place.
8. Must ride 1 handed.
9. If contestant is called upon he has 30 seconds to nod. Failure to nod will results in a DQ. **NO CONTESTANT WILL BE FORCED AGAINST HIS WILL TO NOD.**
10. One parent or helper allowed behind the chutes with contestant. Parent or helper may not enter arena after rigging or rope is pulled.
11. One of the two (2) judges will have a stopwatch to double check buzzer/whistle time. Judges are to sign all score sheets.

### Time Limit:

1. Horses must be ridden for 8 seconds.
2. Time to start when the animal's inside front shoulder passes the plane of the chute.

### Event Rules:

1. This event is open to boys and girls.
2. To qualify, the rider must have spurs over the break of the shoulders and touching horse when horse's front feet hit the ground on its initial move out of the chute.
3. Contestants will have the right to call judges to pass on whether or not horse is properly flanked and cinched.
4. Rigging must lie flat on horses back while rigging is being cinched.
5. Stock contractor may call on judge to pass on whether rigging is being set or cinched in a manner that might hurt horse's back.
6. Judges may require contestant to take his hand out of rigging after a horse is cinched. If hand hold is too tight, rigging will be declared illegal. Stock contractor may request to take such action.
7. One arm must be free at all times.

### Scoring and Penalties:

1. Ride and animal to be marked separately.
2. Mark the ride according to how much the contestant spurs the animal.
3. Figures used in making the riding events shall range from 1 to 50 on both bucking animal and contestant and use the full spread.
4. If a horse stalls coming out of the chute, either judge may tell contestant to take his feet out of the horse's neck and first jump qualification will then be waived. 5. Contestant shall receive no score for not following judges' instructions to take feet from neck of horse stalled in chute.
6. If the rigging comes off horse, touching anything with free hand or if contestant is bucked off, contestant will receive a no score.
7. In the opinion of the judges, if a contestant is riding with rowels too sharp or riding with locked rowels, he will receive a no score.
8. Contestant will be disqualified for taking any kind of finger tuck, or finger wrap.
9. Judges may disqualify contestant who has been advised he is next to go if he is not above the animal with his glove on when previous horse leaves the arena.

### Re-Rides:

1. The matter of re-rides shall be decided by the judges.
2. Contestants shall not influence the judges by asking for a re-ride at any time.
3. If re-ride is given, judge shall inform the contestant immediately of his marking and an option of a re-ride.
4. Contestant may refuse re-ride and take his marking.
5. Contestant must make his decision immediately.
6. No re-ride will be given due to faulty or broken equipment furnished by contestant in any event.
7. If an animal that is drawn for a re-ride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws the animal for a re-ride.
8. If animal that is drawn for a re-ride is already drawn for another contestant in a later go-round, the contestant with the re-ride in the prior go-round will take the animal first.
9. When a final head is to be ridden in the riding events, at least two additional head of stock will be available for re-rides.
10. Re-rides may be given only when stock fails to break, stops, or fouls the rider.
11. If, in the opinion of the judges, a rider makes two honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a re-ride drawn for.
12. Contestants who are fouled at chute and declare will be entitled to re-ride at judge's discretion, or the spurring out rule may be waived.
13. If animal falls down out of chute, contestant will be entitled to a re-ride at the discretion of the judges.
14. If animal loses flank, fails to break, stops, or fouls rider, rider may take same animal back, providing stock contractor is willing, or he may have re-ride drawn.
15. If an animal that runs off is already drawn for another contestant, that contestant must take the animal already drawn.
16. If that is the second consecutive time the animal has run off, he must be taken out of the draw and an animal drawn for the contestant out of the re-rides.
17. If the pickup man or horse comes in contact with bucking horse before qualified time has elapsed, re-ride will be given on same animal drawn. Only exception to this rule is if it is that rodeo's last day. The last day, contestant may have same animal back if stock contractor is willing, or re-ride drawn if requested. If stock contractor is not willing, re-ride will be drawn.

18. A contestant will only have the option of a re-ride if the flank comes off the animal and the contestant did not complete a qualified ride but was qualified up to the point of the flank coming off.

## Equipment

1. Riding to be done with one-handed rigging and contestant must supply own rigging. 2. Rigging shall be leather and shall not be more than ten (10) inches in width at the handhold and not over six (6) inches wide at the "D" ring. Latigo cannot be blocked in the "D" ring. Riggings will use a standard "D" ring to be set to sit flat on horses back when cinched. No freaks will be allowed. Only rawhide may be used under the body of the handhold. There will be no rawhide restrictions with the exception of no rawhide may be within one (1) inch of the back of the rigging body excluding the "D" ring wrap which may be no more than two (2) inches up from the bottom of the body. The rigging body must also be spread nine (9) inches apart at the back of the rigging four (4) inches down from the center. The handle bars under the rigging body must be tapered down to at least one-fourth (1/4) inch at the end of the handle bar.
3. Rider may have a single layer of leather under handhold which will extend at least one inch on both sides of the center of the handhold not to be skived and shall be glued down.
4. No fiberglass or metal will be allowed in riggings or hand-holds. Only leather or rawhide is allowed for hand-hold, with a maximum of three-fourths (3/4) inch of rawhide allowed. Flat-head rivets and/or screws and "t" nuts are allowed to secure hand-hold. The only other metal allowed will be in the "D" rings.
5. Quick release buckle is optional on bareback rigging.
6. Cinches on bareback riggings shall be made of mohair or neoprene and shall be at least eight (8) inches in width at the center, but may be tapered to accommodate cinch "D" or rings. Latigos may be of leather or nylon.
7. Required bareback pads are to completely cover the underside of the riggings and are to extend a full two inches behind the rigging.
8. Pads used under riggings must be leather covered on both sides. No hair pads will be allowed. If a foam pad is used, it must be high density foam at least 3/4 of an inch thick. In addition, the pad must have leather over the bars one-eighth (1/8) inch thick extending at least one-half (1/2) inch on either side or the back of the handle bars.
9. In addition to the pad, a piece of leather a minimum of 1/8 inch thick and 4" square must be glued or sewed to the pad and centered in comparison to the total body length of the rigging. This piece of leather shall be placed so that 1/2 of it extends behind the rigging and the remaining 2" is under the rigging.
10. The rider's glove will be a plain glove with no flaps, rolls, wedges or gimmicks. An extra piece of leather may be used at the base of the little finger only. It must be on the inside of the glove and is not to extend out from the seam more than 5/8 inch and can be no more than 5/8 inch thick. On the outside of the glove, there are to be no horizontal cuts from the second knuckle back. On the inside (palm side), only vertical cuts or slits allowed on fingers only.
11. A palm piece may be used in glove which will be at least once inch wide and three inches long and will be glued in.
12. There will be no adhesive material other than dry resin used on rigging or on rider's glove. Benzoin may be used.
13. Stock contractors will have the right to have judges pass on whether riggings are objectionable. Judges are to decide on all riggings and pads.
14. All contestants must wear an Athletic Protective Mouth Piece while contesting. Mouth piece may not be trimmed any smaller than the size required to cover all teeth.

15. All contestants must wear a vest designed to protect the chest and back while contesting in the Bareback Riding Event. The vest shall be one manufactured for rodeo/equestrian events and sold by retailers.
16. No locked rowels or rowels that will lock on spurs or sharpened spurs may be used on bareback horses or saddle broncs. Spur rowels must have five or more points.

### **SADDLE BRONC RIDING**

#### Contestant:

- 11-14 Boys and Girls Combined
- 15-17 Boys and Girls Combined
- 18-21 Boys and Girls Combined

#### General Rules:

1. Contestant is not to use sharp spurs.
2. Contestant will have the right to call judges to pass on whether animal is properly flanked to buck the best of its ability.
3. Fall - If chest or brisket, belly, side or rump contacts the ground animal will be considered fallen. Knee is not considered fallen.
4. No contestant will ride two head in the same for re-rides.
5. Contestants may pull riggings, and cinch saddle from either side.
6. One parent or helper allowed behind the chute with contestant. Parent or helper may not enter the arena after rope or rigging is pulled.
7. One of the two (2) judges will have a stopwatch to double check buzzer/whistle time. Judges are to sign all score sheets.

#### Time Limit:

1. Saddle bronc riding shall be timed for eight (8) seconds.
2. Time to start when animal's inside front shoulder passes the plane of the chute.

#### Re-rides:

1. The matter of re-rides shall be decided by the judge.
2. Contestants shall not influence the judges by asking for a re-ride at any time.
3. If re-ride is given, judge shall inform the contestant immediately of his marking and an option of a re-ride.
4. Contestant may refuse re-ride and take his marking.
5. Contestant must make his decision immediately.
6. If halter comes off, rider must have re-ride providing contestant has made a qualified ride up to the time the halter comes off. Rider must re-ride or take no score for that ride.
7. No re-ride will be given due to faulty or broken equipment furnished by contestant in any event.
8. If an animal that is drawn for a re-ride is already drawn for another contestant in the same-go-round, the contestant with the animal drawn will take it before the man who draws the animal for a re-ride.
9. If an animal that is drawn for a re-ride is already drawn for another contestant in a later go-round, the contestant with the re-ride in the prior go-round will take the animal first.
10. When a final head is to be ridden in riding events, at least two additional head of stock will be available for re-rides.
11. Re-rides may be given when stock fails to break, stops, or fouls the rider.
12. If, in the opinion of the judges, a rider makes two honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a re-ride given.

13. Contestants who are fouled at chute and declare will be entitled to a re-ride at judges' discretion, or the spurring out rule may be waived.
14. If animal falls down out of chute, contestant will be entitled to a re-ride at the discretion of the judges.
15. If animal loses flank, fails to break, stops, or fouls rider, rider may take same animal back, providing stock contractor is willing, or he may have re-ride drawn. 16. If rider takes same animal back, he must take that marking given on re-ride.
17. If an animal that runs off is already drawn for another contestant, that contestant must take the animal already drawn.
18. If that is the second consecutive time the animal has run off, he must be taken out of the draw and an animal drawn for the contestant out of the re-rides.
19. If the pickup man or horse comes in contact with bucking horse before qualified time has elapsed, re-ride will be given on the same animal drawn.
20. The last day, contestant may have same animal back if stock contractor is willing or re-ride drawn if requested. If stock contractor is not willing, re-ride will be drawn.
21. If in the opinion of the judges, a saddle bronc deliberately throws himself, the rider shall have the choice of that horse again or he may have a horse drawn for him from the re-ride horses.
22. A contestant will only have the option of a re-ride if the flank comes off the animal and the contestant did not complete a qualified ride but was qualified up to the point of the flank coming off.

#### Equipment

1. Riding to be done with a plain halter, one rope-rein and committee saddle and contestant must supply own saddle.
2. Standard halter must be used unless agreement is made by both contestant and stock contractor.
3. Stock contractors may furnish their own halters and contestants may use them. If contestant borrows halter, he accepts the equipment as his own.
4. Dry resin may be used on chaps and saddle.
5. Contestant saddle specifications:
  - a. Rigging:
    - (1) 3/4 double-front edge of "D" ring must pull not further back than directly below center point of swell.
    - (2) Standard E-Z or ring type saddle "D" must be used and cannot exceed 5 3/4 inch outside width measurement.
  - b. Swell Undercut:
    - (1) No more than two inches--one inch on each side.
  - c. Gullett:
    - (1) Not less than four inches wide at center of fork of covered saddle.
  - d. Tree:
    - (1) Saddles must be built on standard tree.
    - (2) Specifications:
      - (a) Fork -- 14" wide.
      - (b) Height -- 9" maximum.
      - (c) Gullett -- 5 3/4" wide.
  - e. Cantle:
    - (1) 5" maximum height.
    - (2) 14" maximum width.
  - f. Stirrup leather must be hung over bars.

- g. Saddle should conform to the above measurements with a reasonable added thickness for leather covering.
  - h. No freaks allowed.
  - i. Front cinch on bronc saddle shall be mohair or neoprene and shall be at least eight (8) inches in width at the center, but may be tapered to accommodate cinch "D" or rings. Latigos may be of leather or nylon.
6. All contestants must wear an Athletic Protective Mouth Piece while contesting. Mouth piece may not be trimmed any smaller than the size required to cover all teeth.
  7. All contestants must wear a vest designed to protect the chest and back while contesting in the Saddle Bronc Riding Event. The vest shall be one manufactured for rodeo/equestrian events and sold by retailers.
  8. No locked rowels or rowels that will lock on spurs or sharpened spurs may be used on bareback horses or saddle broncs. Spur rowels must have five or more points.

## **RANCH BRONC RIDING**

Contestants:

- 11-14 Boys and Girls Combined
- 15-17 Boys and Girls Combined
- 18-21 Boys and Girls Combined

1. All saddles will be stock saddles with no alterations or night latches or stirrup binds.
2. Contestant must spur the animal before he will be awarded a re-ride.
3. No excessive tightening of cinch.
4. Stock contractor has the option of where the buck rein is attached.
5. Points will be given  $\frac{1}{2}$  for the animal and  $\frac{1}{2}$  for the contestant, with each having a 1-50 point scale.
6. Points will be given for spurring and fanning with the contestant's hat.
7. Horses must be ridden for 8 seconds for a score.
8. Halter must be plain with one rein.
9. Contestant can use free hand to hold saddle, but not wrapped in anyway in strings or rope.
10. All contestants must wear an Athletic Protective Mouth Piece while contesting. Mouth piece may not be trimmed any smaller than the size required to cover all teeth.
11. All contestants must wear a vest designed to protect the chest and back while contesting in the Saddle Bronc Riding Event. The vest shall be one manufactured for rodeo/equestrian events and sold by retailers.
12. No locked rowels or rowels that will lock on spurs or sharpened spurs may be used on bareback horses or saddle broncs. Spur rowels must have five or more points.
13. One of the two (2) judges will have a stopwatch to double check buzzer/whistle time. Judges are to sign all score sheets.

## **TJRA RULE BOOK COMPLIANCE AGREEMENT**

(Must be signed and turned in BEFORE competing at first rodeo)

I, \_\_\_\_\_, CONTESTANT OF Texas Junior Rodeo Association, have read the rule book and understand the requirements and rules for being a member of and competitor with TJRA.

I, \_\_\_\_\_, PARENT/GUARDIAN of contestant with Texas Junior Rodeo Association, have read the rule book and understand the requirements and rules for myself and my child being a member and/or competitor with TJRA.

In addition, I, as a contestant or parent, understand that any question regarding the rules or requirements should be directed to a member of the Board of Directors for clarification.

\_\_\_\_\_  
Contestant Signature

\_\_\_\_\_  
Date

\_\_\_\_\_  
Parent/Guardian Signature

\_\_\_\_\_  
Date